



# The Evolution of Video Vehicle Detection

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*Solutions for Smart Cities of All Sizes*

# Agenda

Applications of Vehicle Detection

Loops and Video / Technology comparison

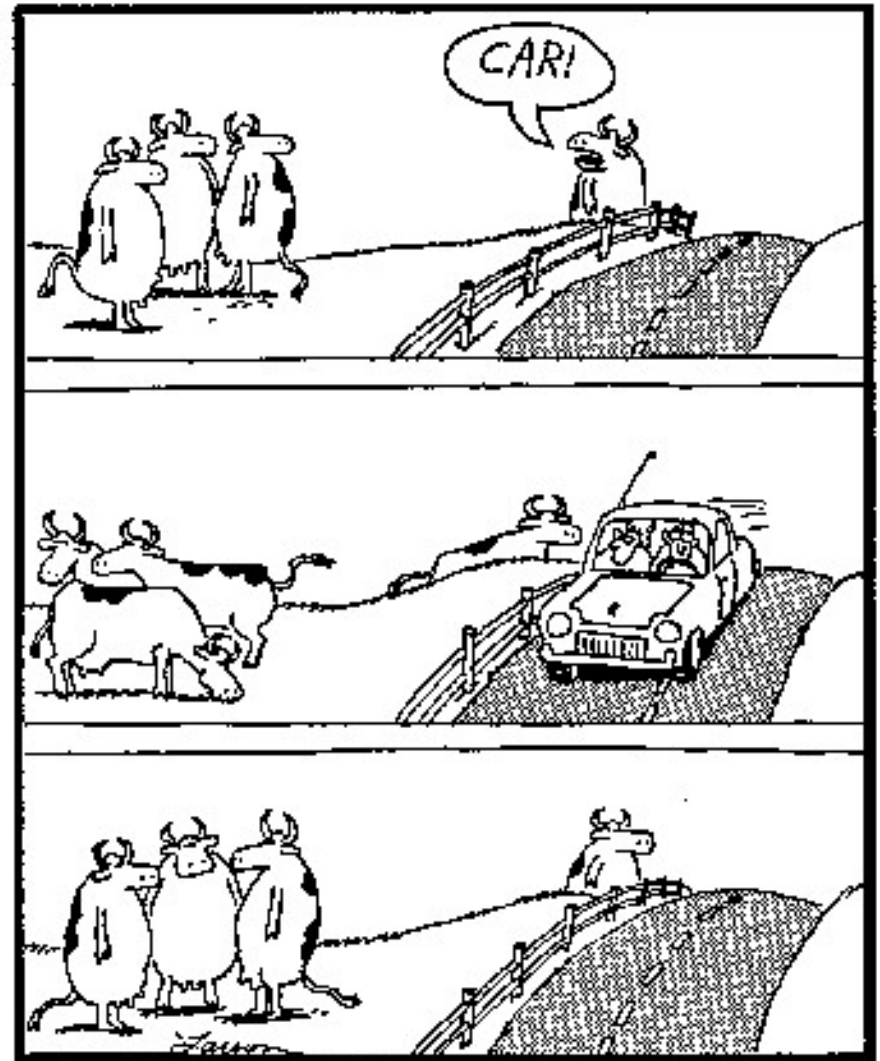
3D Omni-directional tracking technology



# Vehicle Detection Technology

## Applications of Vehicle Detection Technology

- Stopbar Detection
- Advance Detection
- Traffic Data Collection
- Incident Detection & Response
- Situational Awareness



# Evolution of Detection Technology

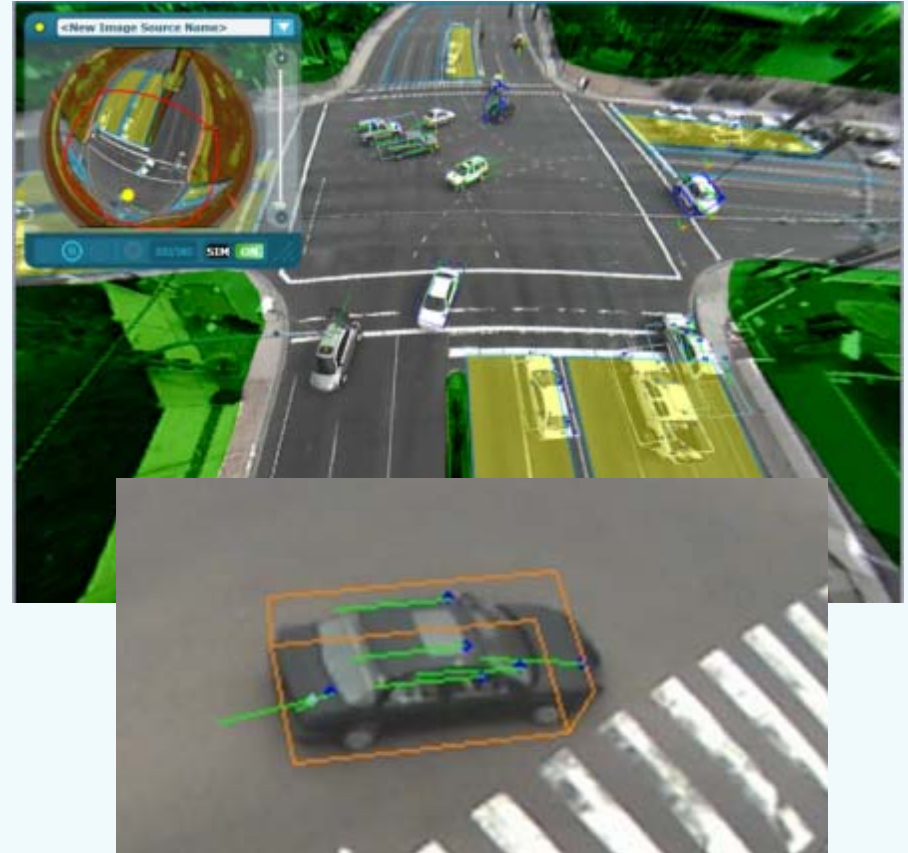
## In the Beginning - Loops



## 1<sup>st</sup> Generation Video



## 2<sup>nd</sup> Generation Video - 3D Omni-Directional Tracking





# Loops

Accurate & Effective...BUT

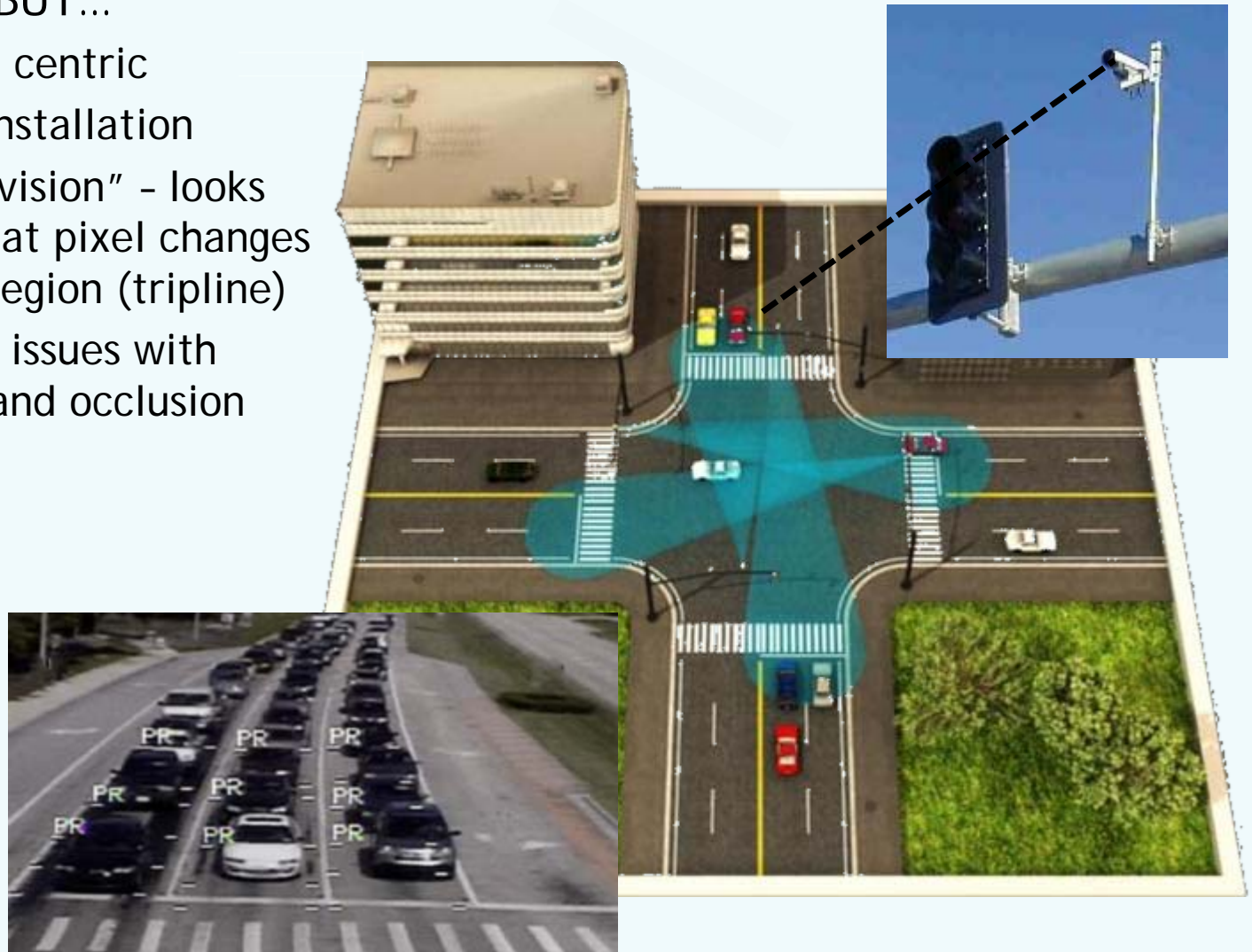
- Multiple loops / intersection
- Multiple lane closures
- Longest install time (>24 hours for full intersection)
- Maintenance
- Limited life
- No “vision”



# 1<sup>st</sup> Generation Video

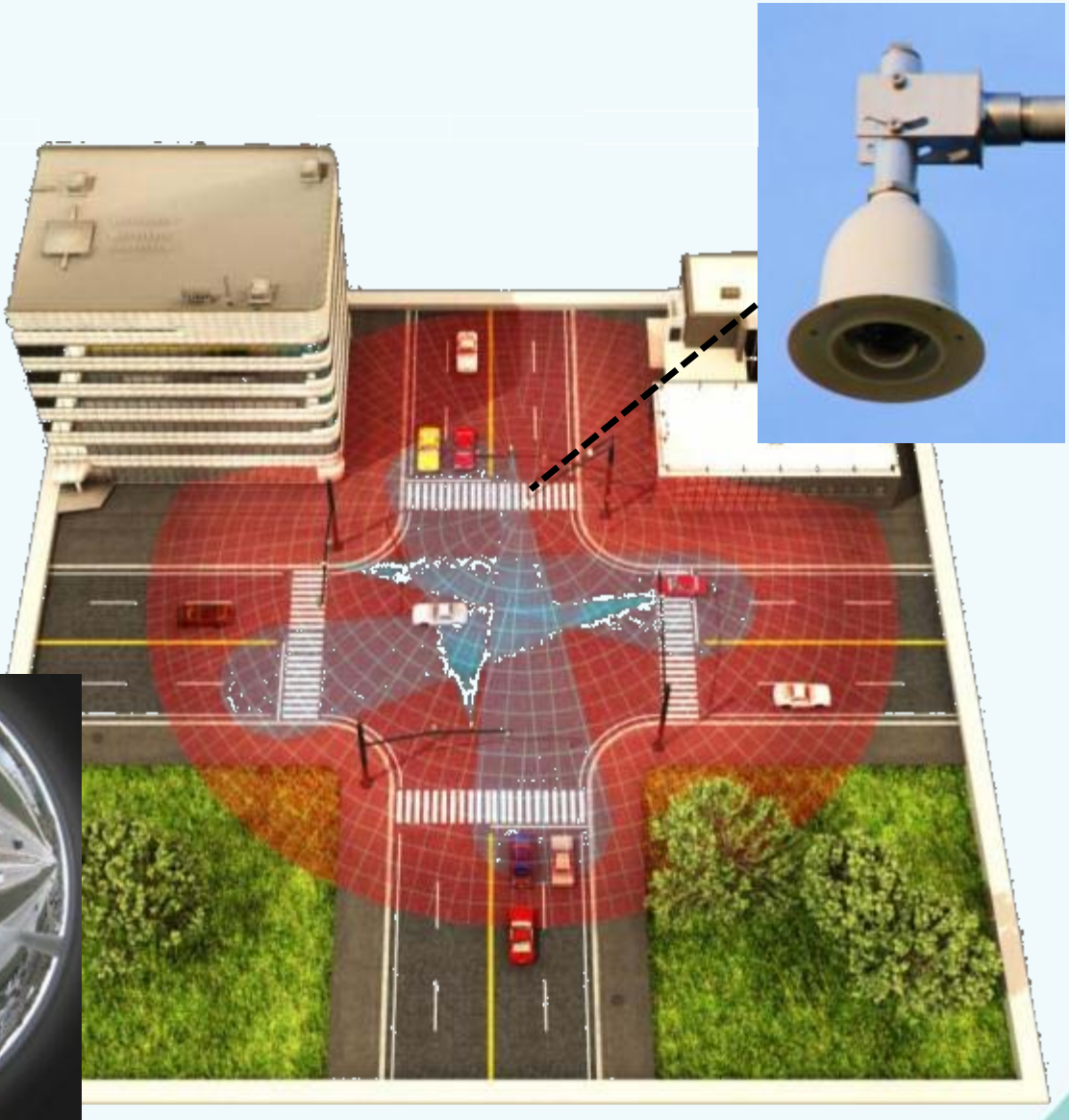
Non-intrusive, BUT...

- Hardware centric
- Lengthy Installation
- Limited “vision” - looks primarily at pixel changes within a region (tripline)
- Historical issues with shadows and occlusion



## 2<sup>nd</sup> Generation - 3D Omni Directional Tracking

- Software centric
- Short installation time (3-6 hours)
- Full vision
- Intelligent handling of shadows and occlusions





# How it Works - 3D Omni-Directional Tracking

## Step 1: Image Capture

- Hi Resolution Camera with Ultra-Wide-Angle Lens
- 5 frames per second





# How it Works - 3D Omni-Directional Tracking



## Step 2: Background modeling

- Background is anticipated
- Adapts with shadows, ambient illumination, etc

## Step 3: Background subtraction

- Background is removed, leaving the moving objects

# How it Works - 3D Omni-Directional Tracking

## Step 4: Edge detection

- Edges are identified and tracked through entire camera field-of-view

## Step 5: 3-D Modeling

- Based on how edges track in relation to one another, a 3D vehicle model is assigned

## Step 6: Omni-Directional Tracking

- Points / models are tracked throughout intersection to trigger stopbar zones, provide TRUE turn movements, average speed, etc



# How it Works - 3D Omni-Directional Tracking

## Intelligent Occlusion Mitigation

- Objects occluding camera view (mast arms, signals) can be masked. Tracking algorithms “ignore” these items. Tracked objects may travel “through” masks without being dropped.

## Intelligent Shadow Handling

- 3D objects can cast shadows, pixels can not
- Software knows relative position of sun and the algorithms anticipate where shadows “should” be.

## Other Intelligent Benefits

- Virtual Pan-Tilt-Zoom





# Does it Work?

## Melbourne, Australia

### Methodology

- VicRoads installed the technology for purposes of validating count accuracy as part of its Acceptance Testing.
- Video detection zones were placed on top of four (4) existing inductive loops on Denmark Street (2 Northbound, 2 Southbound)
- Data was collected for a seven (7) day period, 24 hours per day, and results were compared.

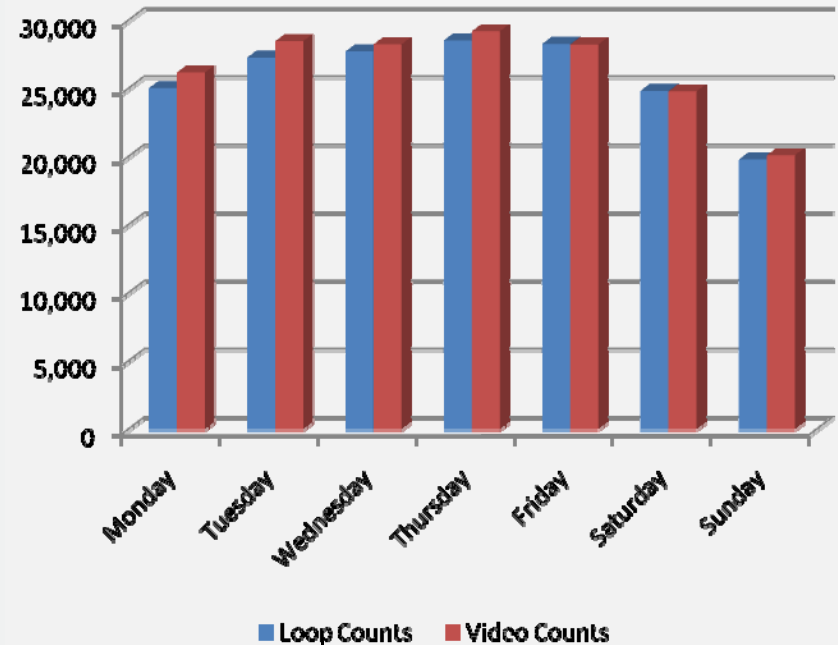
### Results

- Loop detectors counted 181,631 vehicles during this period
- The system counted 185,405 vehicles during this period
- Count accuracy of 98% compared to loops



**“count accuracy of 98%  
compared to loops.”**

Denmark Street, Melbourne, Australia  
18-24 July 2011

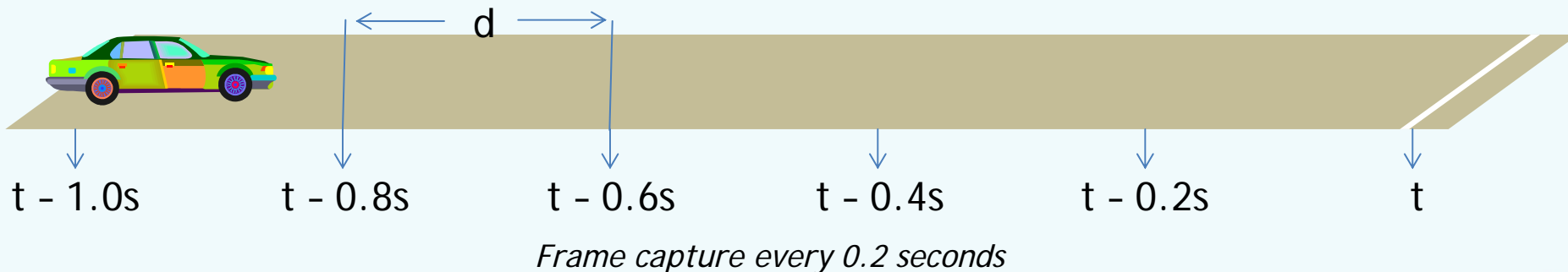


## Dilemma Zone / Collision Avoidance

3D Omni-directional tracking can significantly enhance collision avoidance via dilemma zone detection based on the following:

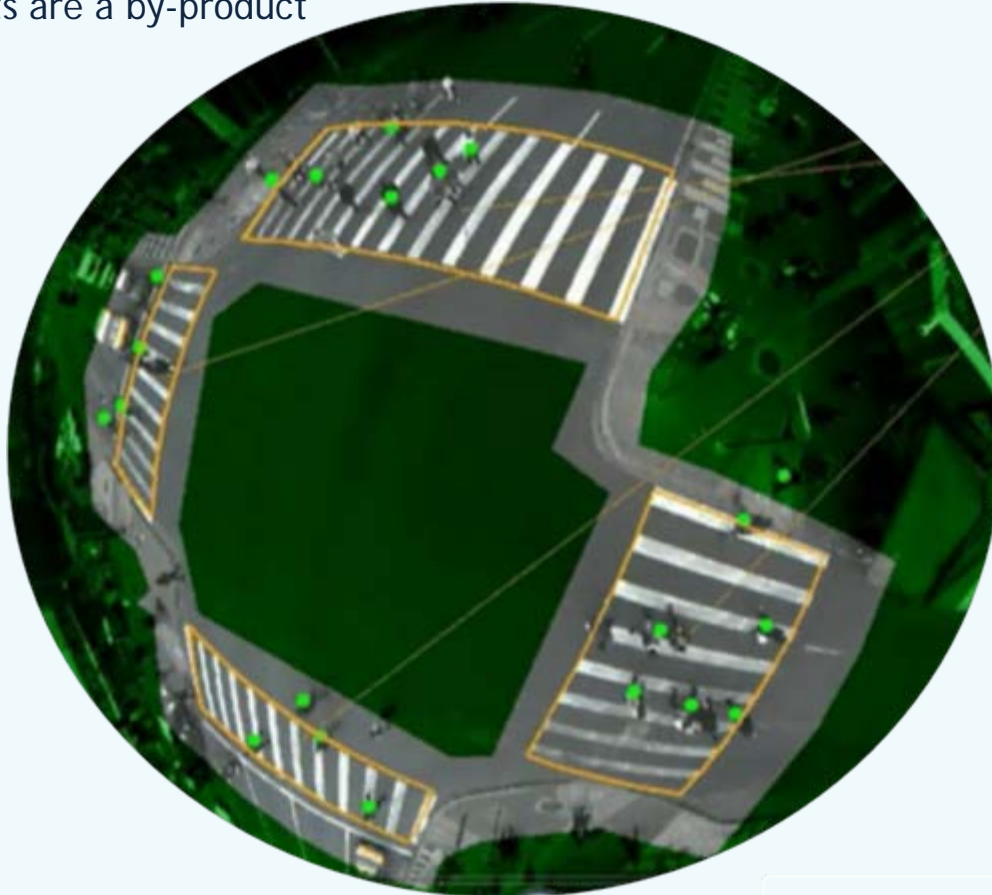
- Assuming a relatively constant speed and predictable vehicle behavior, and a clear line of site, the technology can predict several frames in advance of the current vehicle position
- Ultra-wide-angle lens captures 5 frames per second
- Distance traveled per vehicle ( $d$ ) may be calculated at  $(0.0556 \times \text{kph})$  meters, or  $(0.2933 \times \text{mph})$  feet per frame
- Calls could be made to the controller based on predicted vehicle positions, to either extend green or hold "all red"

Distance per frame (d)	Meters	Feet
80 kph / 50 mph	4.4	14.6
100 kph / 62 mph	5.6	18.2
120 kph / 75 mph	6.7	21.9



### 3D Omni-directional tracking can improve the safety of crosswalks by providing pedestrian presence indication

- Does NOT replace pushbutton crosswalk systems, but enhances safety
  - Call is made by pushbutton
  - Additional calls to indicate moving pedestrians in crosswalk for holding the red and/or to trigger signage for drivers that pedestrians are present.
- Pedestrian Counts are a by-product





## For More Information:



[www.aldiscorp.com](http://www.aldiscorp.com)



[www.youtube.com/AldisGridSmart](http://www.youtube.com/AldisGridSmart)

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